

MARIANA BOTERO

maribot9@gmail.com · +44 0749728060 · noiseninjasound.com

EXPERIENCE

2016 – PRESENT

SOUND DESIGNER / AUDIO LEAD, CRITERION GAMES (ELECTRONIC ARTS)

- Create, record and edit audio assets
- Implement audio assets using Frostbite engine
- Manage VO and foley sessions
- Shipped titles: Battlefield Rogue One X-Wing VR Mission, Battlefield 2, Battlefield V, Sea of Solitude

2013 – 2015

SOUND DESIGNER / LOCATION AUDIO SPECIALIST, GRUPO VIDEOBASE

- Recorded VO sessions in the studio and out on location
- Edit and mix commercials for radio and television
- Manage localization for institutional videos

2011

SOUND DESIGNER, FREELANCE

- Assisted with VO session
- Edited dialog and sound effects in post-production

EDUCATION

SEP 2016

MA AUDIO PRODUCTION

University of Westminster, London, UK

JUNE 2013

ASSOCIATE OF APPLIED SCIENCES DEGREE, RECORDING ARTS (GAME AUDIO)

Tribeca Flashpoint Media Arts Academy, Chicago, USA

SKILLS

Reaper	MS Office	Audio Recording	English
Wwise	Premiere Pro	Field Recording	Spanish
Unity	iZotope RX	Foley	German
JIRA	Perforce	Frostbite	VO Editing